David Hesketh Honours report

Introduction

* Introduce the Project
* Describe it, give background to topic & area
* Why is this of interest? – **Rationale\* if supervisor/client given brief, include in appendices\***
* State aims of project , what is the approach?
* How can this contribute to future knowledge/ technological aims or solve problems ?

Resources/ Ethics/ possible issues?

**Update of Literature Review & Technology Assessment (approx. 25% of total word count)**

* A review of the experts in the field that relate to your topic
* Evaluate the information
* Where is the evidence in the article to support author(s)’ claims
* What is missing from the article?
* What do other ‘experts’ state in their article
* How do these comments ‘fit’ with your topic?

**Execution approx 25% of word count**

**Does the execution section**

* Clearly **discuss**  original problem?
* Clearly **analyse** the features of the problem?
* Clearly **relate** those features to the literature review’s conclusions
* **Indicate** where they support and or disagree with literature review’s conclusions
* **Explain** your ‘solution’, its approach, design & implementation/instrument
* **Justify** your ‘solution’, its approach, design & implementation/instrument
* **Present** your ‘solution’, its approach, design & implementation/instrument

**Evaluation & Discussion approx 30% of word count**

How can questions below be **demonstrated** in the report?

**Evaluate = attempt to form a judgement about, be specific about the basis for this judgement**

* What does the ‘solution’ its approach, design & implementation/instrument **contribute?** What are **key criticisms** of the solution its approach, design & implementation/instrument
* What are **the advantages/limitations** of the ‘solution’ its approach, design & implementation/instrument
* Do the results **identify** what is more or less important?
* Are the results **compared**  to other knowledge about the project?
* Is there comment on the **consequences** and **implications** of the results?

**Conclusions & Further Work approx 10% of word count**

* **Summarise** the main findings from the lit review, the execution, the evaluation & discussion chapters.
* **Explain** with evidence the final conclusions of your report. What do you want your reader to remember about the report?
* **Discuss** what else could take place to enhance, extend the project.
* Which direction could your project take in the future?

<http://www.rnib.org.uk/nb-online/video-computer-games-people-vision-impairment>

<http://www.rnib.org.uk/rnibconnect/technology/audiogames-and-playing-videogames-without-sight>

<http://game-accessibility.com/documentation/visually-impaired-gamers-where-to-go-what-to-play/>

<http://ifiction.org/>

<http://blog.aidis.org/audio-output-a-review-of-games-for-blindvi-gamers>